

**PRIFYSGOL CYMRU; UNIVERSITY OF WALES**

**DEGREE EXAMINATIONS JANUARY 2003**

**SWANSEA**

**Computer Science**

**CS 216 Theory of Programming Languages**  
**external candidate**

**Attempt 2 questions out of 3**

**Time allowed: 2 hours**

**Students are permitted to use the dictionaries provided by the University**

**Students are NOT permitted to use calculators**

January 2003 (External)

## CS \_216. THEORY OF PROGRAMMING LANGUAGES

Attempt TWO of the following three questions

### Question 1

- (a) What is a *formal language*  $L$ ? Define the *recognition problem* for the language  $L$ . Define the mathematical concept of a *grammar*  $G$  and how it defines a formal language  $L(G)$  by sequences of 1-step reductions. (7 marks)
- (b) Explain how grammars are used in the definition of programming languages. What are modular grammars and how can they assist in the definition of programming languages? (5 marks)
- (c) Define the concept of a *context-free grammar*. Give an example of a property of a programming language that cannot be defined by any context-free grammar. Sketch the mathematical method used to prove such facts. (8 marks)
- (d) Give a context-free grammar that defines postal addresses for a country of your choice. (5 marks)

### Question 2

- (a) Define carefully the mathematical concept of a (*many sorted*) *signature*. What aspect of a data type does a signature model? (4 marks)
- (b) Give a context-free grammar that defines the syntax of a language for defining all signatures. (5 marks)
- (c) *Sketch briefly* how to define the input-output semantics of the **while** language over all signatures. (7 marks)
- (d) Show how to extend the grammar for the language of signatures given in part (b) to define the language of signatures that can **import** other signatures by name from a library of signatures. (2 marks)

Explain, using an example,

- (i) How the **import** construct introduces a modular and hierarchical structure to signatures. (2 marks)
- (ii) How this modular and hierarchical structure is removed by *flattening*. (2 marks)
- (e) The **while** language over all signatures *with import*  $WP_1$  is an example of a complex extension to the simpler kernel language of the **while** language over all signatures (*without import*)  $WP_0$ . *Sketch briefly* how flattening may be used to define a semantics for the language  $WP_1$  from the semantics of  $WP_0$  given in part (c). (3 marks)

### Question 3

- (a) Let  $\Sigma$  be a many sorted signature. Define carefully the concept of a (*many sorted*)  $\Sigma$ -algebra. What aspect of a data type does an algebra model? (4 marks)
- (b) Give a signature  $\Sigma$  for the real numbers and a  $\Sigma$ -algebra of real numbers. (5 marks)
- (c) Let  $A$  and  $B$  be  $\Sigma$ -algebras. Define carefully the concept of a  
 (i)  $\Sigma$ -homomorphism  $\phi: A \rightarrow B$  and  
 (ii)  $\Sigma$ -isomorphism  $\phi: A \rightarrow B$ .  
 Briefly, explain their role in the theory of data types. (6 marks)
- (d) Consider the following signature which models a data storage medium:
- signature**     Storage;  
**sorts**             state, address, data;  
**operations**     in: data  $\times$  address  $\times$  state  $\rightarrow$  state;  
                          out: address  $\times$  state  $\rightarrow$  data
- endsig**
- Let  $M$  and  $N$  be two  $\Sigma_{\text{Storage}}$  algebras modelling two storage systems. Let  $\Phi: M \rightarrow N$  be a  $\Sigma_{\text{Storage}}$  homomorphism. Write down the two homomorphism equations for  $\Phi$ . (4 marks)
- (e) Give Dedekind's axiomatic specification  $(\Sigma, T)$  of the natural numbers. Explain how it captures precisely the abstract data type of natural numbers. (6 marks)