

**PRIFYSGOL CYMRU; UNIVERSITY OF WALES**

**DEGREE EXAMINATIONS MAY/JUNE 2002**

**SWANSEA**

**Computer Science**

**CS 132 Algorithms and Computation**

**Attempt 2 questions out of 3**

**Time allowed: 2 hours**

**Students are permitted to use the dictionaries provided by the University**

**Students are NOT permitted to use calculators**

**CS 132**  
**ALGORITHMS AND COMPUTATION**

*(Attempt 2 questions out of 3)*

**Question 1**

- (a) Let  $A = A[1 \dots N]$  be a sorted array over some linearly ordered domain  $(D, <)$ , and suppose we want to know whether some specific  $d \in D$  occurs as an array entry in  $A$ .

- (i) Describe and compare the principles of *sequential search* and *binary search* in this setting, including the complexities involved.
- (ii) For  $N = 10^{10}$ , how many steps, roughly, can it take in each case, until  $d$  is found (or found not to be in  $A$  at all)?

**[6 marks]**

- (b) For the array

$$A = A[1 \dots 9] = (10, 20, 4, 7, 13, 100, 5, 4, 9),$$

over the natural numbers with the usual ordering, sketch the main stages in

- (i) INSERTIONSORT( $A$ ). (Stages after each completed insertion loop.)
- (ii) MERGESORT( $A$ ). (Splitting pattern and corresponding merges.)

Briefly contrast the basic algorithmic paradigms in INSERTIONSORT and MERGESORT.

**[8 marks]**

- (c) (i) Explain in words the main idea of how HEAPSORT proceeds to sort an array once it has been turned into a heap.
- (ii) Sketch the main stages in HEAPSORT( $A$ ) in sorting the array

$$A = (c, m, m, c, o, z, a),$$

with respect to the alphabetical ordering.

(Display the tree lay-out after each iteration of the main loops first in HEAP( $A$ ) and then in the remainder of HEAPSORT( $A$ ).)

**[7 marks]**

- (d) Carefully state the characteristic growth rates for the number of comparisons required in the three sorting procedures encountered above, with a clear statement as to *what* is being measured in its dependency on the array length.

**[4 marks]**

## Question 2

Fix the alphabet  $\Sigma = \{a, b, c\}$ .

(a) Consider the DFA $\mathcal{A} = (\Sigma, Q, q_0, \delta, A)$ :	$Q = \{0, 1, 2, 3\}$	$\delta$	$a$	$b$	$c$
	$q_0 = 0$	0	1	0	0
	$A = \{0, 2\}$	1	3	2	3
		2	1	0	0
		3	3	3	3

- (i) Draw the transition diagram of  $\mathcal{A}$ .
- (ii) Trace the runs of  $\mathcal{A}$  on inputs  $W_1 = bccabbabac$  and  $W_2 = abccbabab$  and determine whether they are accepted or not.
- (iii) Describe in words, or by means of a regular expression, the language  $L(\mathcal{A})$  that is accepted by  $\mathcal{A}$ .
- (iv) Find an NFA with just two states accepting the same language as  $\mathcal{A}$ .

[11 marks]

- (b) (i) For the regular expression

$$t = \mathbf{a}(\mathbf{b} + \mathbf{c})^*\mathbf{a} + ((\mathbf{b} + \mathbf{c})(\mathbf{b} + \mathbf{c}))^*,$$

precisely describe the language  $L(t)$  in plain English, and determine which of the following words are in  $L(t)$ :

$$\begin{array}{ll} W_1 = abc bc & W_3 = ccbbbc \\ W_2 = abbb a & W_4 = \epsilon \end{array}$$

[Hint: first look at constituent languages like those denoted by  $\mathbf{a}(\mathbf{b} + \mathbf{c})^*\mathbf{a}$  and  $((\mathbf{b} + \mathbf{c})(\mathbf{b} + \mathbf{c}))^*$ .]

- (ii) Find regular expressions to denote the following  $\Sigma$ -languages:

$$\begin{array}{ll} L_1: & \text{words with at least one occurrence of "abc"} \\ L_2: & \text{words with an even number of "a" and no "c"} \end{array}$$

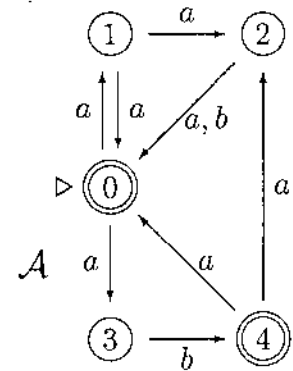
[8 marks]

- (c) Draw the transition graph of a DFA  $\mathcal{A}'$  that accepts precisely those  $\Sigma$ -words with an odd number of "a" and combine the DFA  $\mathcal{A}$  from part (a) with  $\mathcal{A}'$  to obtain the transition graphs of

- (i) a new DFA that accepts the intersection  $L(\mathcal{A}') \cap L(\mathcal{A})$ .
- (ii) a new NFA that accepts the concatenation  $L(\mathcal{A}') \cdot L(\mathcal{A})$ .

[7 marks]

### Question 3



- (a) Let  $\Sigma = \{a, b\}$  and consider the NFA  $\mathcal{A}$  whose transition diagram is given in the figure.

- Explicitly write out  $\mathcal{A}$  in the usual format  $\mathcal{A} = (\Sigma, Q, q_0, \Delta, A)$ .
- Consider the input word  $W = aaabab$  and display the branching pattern of *all* possible runs of  $\mathcal{A}$  on  $W$ . Does  $\mathcal{A}$  accept  $W$ ?
- Apply the power set construction to find a DFA  $\mathcal{A}^{\text{det}}$  that accepts the same language as  $\mathcal{A}$ . [Discard all states that are not reachable; you need not draw the transition diagram.]
- Trace the run of  $\mathcal{A}^{\text{det}}$  on input  $W = aaabab$  and relate it to the runs considered in (ii).

[12 marks]

- (b) Discuss how Turing machines crucially differ from finite automata. Give an example of some simple  $\Sigma$ -language that can be recognised by a Turing machine, but not by a finite automaton, explaining why your sample language is not regular.

[6 marks]

- (c) Comment on the impact of non-determinism in polynomially bounded Turing machines and in finite automata. What are the parallels, where do we see fundamental differences?

[7 marks]