

CS_125
LOGIC PROGRAMMING
(Attempt 2 questions out of 3)

Question 1.

- (a) Suppose a Prolog database defines predicates `mother/2` and `father/2` as a collection of facts.
- (i) Write down queries that correspond to the following questions:
 - Is Tom Mary's father?
 - Who is Tom's mother?
 - (ii) Define the predicate `parent/2`.
 - (iii) Define the predicate `descendant/2`.
 - (iv) Define a predicate `all_descendants/2` that computes a list of all descendants of a person. You may use the built-in predicate `setof/3`.

[11 marks]

- (b) A restaurant has the following pizzas on the menu (with name, toppings and price):

```
pizza(hawaiian,[cheese, ham, pineapple],4.50).  
pizza(bambini,[cheese,tomato]),2.80.  
pizza(napoli,[cheese,tomato,anchovis],3.30).  
pizza(diavolo,[cheese,tomato,peperoni,chilli],3.90).  
pizza(marinara,[cheese,tomato,mussels,tuna,calamari],4.50).  
pizza(marco_polo,[cheese,tomato,ham,olives],4.20).
```

- (i) Write down queries that correspond to the following questions.
 - Which pizzas have at least three toppings and cost less than 4 pounds?
 - Which pizzas have ham but not pineapple?
- (ii) Write a program that computes the cost effectiveness of a pizza, that is, the price divided by the number of toppings.

You may use the built-in predicates `member/2`, `length/2` and `not/1`.

[8 marks]

- (c) Which of the following terms are unifiable? In case the terms are unifiable, compute their most general unifier, otherwise explain why they are not unifiable.

(i) $f(X, g(Z, Z), Z)$ $f(g(Y, Y), Y, c)$

(ii) $f(X, g(Z, Z), X)$ $f(g(Y, Y), Y, c)$

[6 marks]

Question 2.

(a) Determine Prolog's answers to the following queries.

- (i) ?- $X = 1 + 1$.
- (ii) ?- X is $1 + 1$.
- (iii) ?- X is $1 + Y$, Y is 5 .
- (iv) ?- Y is 5 , X is $1 + Y$.
- (v) ?- Y is 5 , X is $1 + Y$, $X < 3$.
- (vi) ?- $[1,2] = [X|T]$.
- (vii) ?- $[X] = [X,X]$.
- (viii) ?- $[X] = [X|X]$.

[8 marks]

(b) Define a predicate `all_greater/2`, such that for a list of numbers L and a number N the atomic formula `all_greater(L,N)` means that all numbers occurring in L are greater than N . Use anonymous variables in all appropriate places.

[7 marks]

(c) Explain how Prolog solves a query by answering the following questions:

- (i) What *proof calculus* does Prolog use? Briefly explain this calculus.
- (ii) What is and what is the role of *unification*?
- (iii) What does *backtracking* mean?
- (iv) Which *search strategy* does Prolog apply? Briefly explain this strategy.

Your may back up your answers by drawing suitable commented illustrations.

[10 marks]

Question 3.

- (a) (i) Explain the effect of the cut predicate. You may support your explanation by a suitable diagram.
- (ii) Explain how the cut is used to define
- *if then else*;
 - *negation as failure*.

[7 marks]

- (b) Consider the following program:

```
p(X, [Y|_]) :- X = Y, !, X > 3.  
p(X, [_|L]) :- p(X, L).
```

- (i) Draw resolution trees to find Prolog's answers to the following queries.

?- p(X, [2,4]).

?- p(4, [2,4]).

- (ii) Which of the queries in (i) would have been answered differently if the cut were removed?
- (iii) Is the cut in the definition of the predicate `p` a green cut or a red cut?

[8 marks]

- (c) (i) Define a predicate `sum_of_squares/2` that for a natural number n computes the sum of the square numbers up to n , that is,

$$\sum_{i \leq n} i^2 = 1 + 4 + 9 + \dots + n^2.$$

Make sure that your program does not loop when ';' is pressed.

- (ii) Use the predicate `sum_of_squares/2` to write a program that repeatedly asks the user to enter a natural number n and then writes the sum of the square numbers up to n to the standard output. The program should terminate when the user enters anything that is not a natural number.

[10 marks]